

# RULES OF PLAY: GIRLS HOCKEY

### 1.0 Organization of Competition

League play, playoff schedules, and advancement to WOSSAA procedures will be communicated to the Athletic Directors and coaches as soon as practical, prior to the start of each season.

- 1.1 In reference to Schedule 5, <u>Organization of Competitive Groupings, Seasons</u> <u>and Practice Restrictions</u>, league competition will be organized into the following regions when schools have teams competing: TVRA Central and TVRA South East.
- 1.2 League schedules and structure will be developed by the convenors with the consultation of the TVRA Advisory Council to a maximum of 12 league games.

#### 2.0 Eligibility

Refer to the TVRA Agreement Schedule 6 as well as the following:

- 2.1 Meet the requirements of the OFSAA Hockey Playing Regulations, Item 5(d). Meeting this requirement makes a player "OFSAA eligible".
- 2.2 All players and teams must meet the eligibility requirements as set out in item 2.1. and item 2.2. This includes all exhibition and tournament games.
- 2.3 Coaches must upload their eligibility list to the TVRA website before any contest is played.
- 2.4 To be eligible for the playoffs, players must have played in at least one regular season game.
- 2.5 There are no restrictions to the maximum number of players on the eligibility list.
- 2.6 Teams may dress a maximum of 18 skaters and 2 goalies per game. A team must have a minimum of 9 players (goalie plus 8 skaters) to start a game, otherwise the game is forfeited.
- 2.7 No team may add players to their eligibility list after their final regular scheduled league game.
- 2.8 Any coach ejected from a contest shall automatically be suspended until, and including the next TVRA league contest. Coach ejections should be recorded by the official on the game sheet and reported to the Convenor, who will in turn report to the Coordinator as per Schedule 8 Coaching Issues of the Secondary Schools Participation in Sports Agreement.



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## 3.0 <u>Competition</u>

3.1 Current Hockey Canada rules for play and equipment for the current year shall be in effect along with the OWHA Minimum Suspension List and 3.1.1 and 3.1.2.
3.1.1 If a player receives a major for fighting and a game misconduct, or a major for fighting and a gross misconduct, or a major for fighting and a match penalty, that player is suspended for their next 5 games.
3.1.2 If a player receives a 2<sup>nd</sup> major for fighting as above in the same season, that

3.1.2 If a player receives a 2<sup>nd</sup> major for fighting as above in the same season, that player is suspended for the remainder of the season.

- 3.2 Each team must ensure that OPHEA safety standards have been met before beginning a game or practice. The individual responsible for first aid must be present and on the bench or on the ice.
- 3.3 On any penalty where the player is ejected from the game, the referee must report it in writing on the official game sheet.
- 3.4 On any penalty where the player is ejected from the game (exhibition, tournament, or league), the coach of the offending player(s) must notify the convenor immediately after the game and send the official game sheet to the convenor within 24 hours of said game.
- 3.5 Any suspension from exhibition, tournament, or league play may be served in subsequent exhibition, tournament, or league games so long as the exhibition or tournament games are scheduled previous to the infraction.
- 3.6 Specific rules for All games:
  - a) If there is a point spread of 5 or more goals then the final period shall be running time. If the point spread returns to a 3 goal spread then it returns to stop time. Where running time is used, minor penalties will be 3 minutes in length.
  - b) A team that does not have a goalie at the start of the game will forfeit the game.
  - c) All forfeits will be recorded with a score of 5 0.
- 3.7 Specific rules for Regular Season League games:
  - a) Each game shall consist of 3 x 15 minute periods with a total game time of 45 minutes, with a flood between the 2nd and 3rd periods.
  - b) No overtime will be played during the regular season schedule.
  - c) Arena curfews must be accepted without question.
  - d) No time outs will be allowed in any regular season game.
- 3.8 Home Team Duties The home team shall:
  - a) Supply an official game sheet on which an official lineup must be recorded by each team before the game begins.
  - b) Supply a timekeeper and scorekeeper.
  - c) Post game sheet to TVRA website immediately after the game.
  - d) Coaches must retain the original game sheet until the conclusion of the season.



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- e) Scan/send the front and back of the game sheet to the Convenor if there is a penalty that resulted in an ejection of player or coach.
- f) In the case of two teams having similar jersey colours, the home team must change jerseys for that game. Assuming teams have two sets of jerseys, it is expected that teams will wear light coloured jerseys for home games and darker coloured jerseys for away games.
- g) Enter the game score on the TVRA website ASAP listing goal scorers (listed by last name) and in the case of a shutout, goalie(s) (listed by last name). Scores will be recorded with a maximum goal differential of 5. By example, a score of 8 – 1 will be recorded as 6 – 1 and will be used when determining league standings.

### 4.0 Uniforms and Equipment

As per the Hockey Canada rules for the current year.

#### 5.0 Ties in League Standings

For clarity and to apply as required within any clauses within Section 5. Goal Differential = Goals For minus Goals Against The maximum for calculating goal differential in any one game is 5.

5.1 Final standings will be determined by the total points accumulated throughout the regular season. Points will be awarded as follows:

win = 2 points tie = 1 point loss = 0 points

- 5.2 If **two teams** are tied for a playoff position:
  - a) The team that has more points in the head to head games shall receive the higher seed
  - b) If the two teams are tied in points in head to head games, then the team with the greatest goal differential in the games amongst the two tied teams shall receive the highest seed.
  - c) If the two teams are still tied, then the team with the greater goal differential over the entire schedule shall receive the higher seed.
  - d) If the two teams are still tied, then ("Goals For" minus "Goals Against") divided by "Goals Against" will be used. The team with the higher resulting number will receive the higher seed.



#### 5.3 If **three teams** are tied for a playoff position:

- a) If one team has more points than either of the other two teams in the games amongst the tied teams, then it shall receive the highest seed and the remaining two teams would follow the tie breaking procedures as outlined in 5.2.
- b) If the three teams are still tied, then the team with the greatest goal differential in games amongst the tied teams shall receive the highest seed and the remaining two teams would follow the tie breaking procedures as outlined in 5.2.
- c) If the three teams are still tied, then the team with the greater goal differential over the entire schedule shall receive the higher seed and the remaining two teams would follow the tie breaking procedures as outlined in 5.2.
- d) If the three teams are still tied, then ("Goals For" minus "Goals Against") divided by "Goals Against" will be used. The team with the higher resulting number will receive the higher seed and the remaining two teams would follow the tie breaking procedures as outlined in 5.2.
- 5.4 If **four or more teams** are tied for a playoff position:
  - a) If four or more teams are tied, then the team with the greatest goal differential in games amongst the tied teams shall receive the highest seed and the remaining teams would be seeded/ranked using this method.
  - b) If four or more remaining teams are still tied, then the team with the greater goal differential over the entire schedule shall receive the higher seed and the teams would be seeded/ranked using this method.
  - c) If four or more remaining teams are still tied, then ("Goals For" minus "Goals Against") divided by "Goals Against" will be used. The team with the higher resulting number will receive the higher seed and the teams would be seeded/ranked using this method.
  - d) If any teams remain tied as a result of the seeding/ranking procedures in 5.4 (a), (b), or (c) then those ties will be broken by applying 5.2 (if two teams are tied), 5.3 (if three teams are tied) or 5.4 (if four or more teams remain tied).
- 5.5 In the event that application of the above procedures does not break the ties in 5.2, 5.3 and/or 5.4, then a coin toss amongst the remaining tied teams shall occur to determine seeding. It is expected that a coach from each team be present at the coin toss.
- 5.6 Note that no team shall be eliminated from the playoffs by a coin toss. In the event that a tie for the final playoff position cannot be broken by the procedure above, then a one game playoff will be played.
- 5.7 In the event that the season cannot be completed in its entirety, then teams will be ranked for playoff seeding according to their winning percentage over the entire schedule.
- 5.8 In circumstances not covered by the clauses in Section 5, the Girls Hockey SAC will make a decision as to the ranking of teams for the playoffs.



#### 6.0 Championship Categories and Playoff Procedures

Playoffs will be organized within TVRA Central and TVRA South East regions and lead to WOSSAA representation for each school classification within that Conference.

- 6.1 Playoff dates, locations and times should be announced no later than the preseason meeting for that sport season where possible.
- 6.2 Specific Rules Regarding Playoff Games
  - a) Each game shall consist of 3 x 15 minute periods with total game time of 45 minutes and a flood between the 2nd and 3rd periods.
  - b) When teams are tied at the end of regulation time in all playoff games, one 10 minute period of sudden death overtime period will be played, with 4 on 4 play, as long as ice time is available. If the game has a curfew time, then 15 minutes before this curfew time, the overtime will end and a shootout will commence.
  - c) A game that is tied that reaches curfew or at the completion of the overtime period, will be broken by a 5 player, alternate shot shoot-out. Five shooters and one alternate must be listed on the game sheet, prior to the game. Penalized players may not participate in the shootout. Substitution for an injured or penalized player using the alternate is allowed. If still tied, coaches will select a new set of five players which may include players from the first five shooters, players will take alternate shots (sudden victory) until a winner is determined. The home team will have the choice to shoot first or second in the shoot-out.
  - e) One thirty (30) second time out will be allowed per team in any playoff game.
  - f) A three official system shall be used for the Conference Finals.

### 7.0 Advancement to WOSSAA, OFSAA

7.1 The winner of the TVRA Central championship in each classification will advance to WOSSAA in that classification.

7.2 In the TVRA South East championship, the winner in each classification will advance to WOSSAA in that classification.

#### 8.0 Awards

Girls Hockey TVRA Central A/AA Champions (9X12 plaque) Girls Hockey TVRA Central AAA Champions (9X12 plaque) Girls Hockey TVRA South East A/AA Champions (9X12 plaque) MVP TVRA Central Girls Hockey Finals (8X10 plaque) MVP TVRA South East Girls Finals (8X10 plaque)



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#### 9.0 <u>Convenor Responsibilities</u>

As outlined in the TVRA Participation Agreement schedules 3 through 8.

- 9.1 Oversee all situations and issues which arise during the season which may or may not be covered in the Rules of Play.
- 9.2 Convenor Coverage
  - a) There are (2) days of supply coverage available for convening and planning in TVRA Central.
  - b) There is one (1) day of supply coverage available for convening and planning in the TVRA South East.