



Thames Valley Regional Athletics

RULES OF PLAY: GIRLS HOCKEY

1.0 Organization of Competition

In reference to Schedule 5 - Organization of Competitive Groupings, Seasons and Practice Restrictions, team sport league competition will be organized into the following Conferences:

London District

Holy Cross
St. Andre Bessette
Gabriel Dumont
LDCSS
Mgr. Bruyere
St. Joseph's
St. Mary's
Catholic Central
Regina Mundi
St. Thomas Aquinas
John Paul II
Mother Teresa

TVDSB Central

North Middlesex
Montcalm
Westminster
South
Clarke Road
Central
Medway
Oakridge
Laurier
Strathroy
Lucas
Beal
Saunders
Banting

TVDSB South East

Arthur Voaden
Glencoe
West Elgin
Central Elgin
East Elgin
Parkside
College Ave
Lord Dorchester
Glendale
Woodstock
Huron Park
Ingersoll

- 1.1 Conference structure for league play will be communicated to the Athletic Directors and coaches as soon as practical, prior to the start of each season.
- 1.2 TVDSB and LDA scheduling format will be reviewed by the SAC and approved by TVRA Advisory Council before implementation.

2.0 Eligibility

- 2.1 Refer to the TVRA Participation Agreement Schedule 6.
- 2.2 All players and teams must meet the eligibility requirements in Section 5 of the OFSAA Playing Regulations for Girls Hockey. To be eligible for the playoffs, players must have played in at least one regular season game. All players must be "OFSAA eligible" before competing in any kind of competition. This includes all exhibition and tournament games.
- 2.3 A player shall be ineligible for that season if her name has appeared on a game sheet, and has dressed in any game for any Senior AAA teams of the CWHL, the National Junior Under 22 or National Senior Team on or after December 1, or the first scheduled TVRA League game for any team (whichever comes first) of that season.
- 2.4 There are no restrictions to the maximum number of players on the eligibility list.



Thames Valley Regional Athletics

- 2.5 Teams may dress a maximum of 18 skaters and 2 goalies per game. A team must have a minimum of 9 players (goalie plus 8 skaters) to start a game, otherwise the game is forfeited.
 - 2.6 No team may add players to their eligibility list after their final regular scheduled league game.
 - 2.7 Any coach ejected from a contest shall automatically be suspended until, and including the next TVRA league contest. Coach ejections should be recorded by the official on the game sheet and reported to the Convenor, who will in turn report to the Coordinator as per Schedule 8 – Coaching Issues of the Secondary Schools Participation in Sports Agreement.
- 3.0 Competition**
- 3.1 Current OWHA rules for play and equipment for the current year shall be in effect along with the OWHA Minimum Suspension List, as per the current OWHA handbook, shall govern all suspensions with TVRA exceptions noted in appendix I.
 - 3.2 Each team must insure that OPHEA safety standards have been met before beginning the game or practice. The individual responsible for first aid must be present and on the bench or on the ice.
 - 3.3 On any penalty where the player is ejected from the game, the referee must report it in writing on the official game sheet.
 - 3.4 On any penalty where the player is ejected from the game, the coach of the offending players must notify the convenor immediately after the game and send the official game sheet to the convenor within 24 hours of said game.
 - 3.5 Specific rules for All games:
 - a) If there is a point spread of 5 or more goals then the final period shall be running time. If the point spread returns to a 3 goal spread then it returns to stop time. Where running time is used, minor penalties will be 3 minutes in length.
 - b) A team that does not have a goalie at the start of the game will forfeit the game.
 - c) All forfeits will be recorded with a score of 5 – 0.
 - e) Each team should receive a copy of the game sheet immediately after the game.
 - 3.6 Specific rules for Regular Season League games:
 - a) Each game shall consist of 3 x 15 minute periods with a total game time of 45 minutes, with a flood between the 2nd and 3rd periods.
 - b) No overtime will be played during the regular season schedule.
 - c) Arena curfews must be accepted without question.
 - d) No time outs will be allowed in any regular season game.
 - 3.7 Home Team Duties:

The home team shall:

 - a) Supply an official game sheet on which an official lineup must be recorded by each team before the game begins.
 - b) Supply a timekeeper and scorekeeper.
 - c) Provide a copy of the game sheet to both coaches at the conclusion of the game.



Thames Valley Regional Athletics

Coaches must retain a copy of the game sheet until the conclusion of the season.

- d) Scan/email game sheet to the Convenor if there is an incident in the game that resulted in a major/misconduct penalty and/or a player being ejected.
- e) In the case of two teams having similar jersey colours, the home team must change jerseys for that game. Assuming teams have two sets of jerseys, it is expected that teams will wear light coloured jerseys for home games and darker coloured jerseys for away games.
- f) Enter the game score on the TVRA website ASAP listing goal scorers (listed by last name) and in the case of a shutout, goalie(s) (listed by last name). Scores will be recorded with a maximum goal differential of 5. By example, a score of 8 – 1 will be recorded as 6 – 1 and will be used when determining league standings.

4.0 Uniforms and Equipment

- 4.1 As per the OWHHA Rules for the current year.

5.0 Ties in League Standings

For clarity and to apply as required within any clauses within Section 5.

Goal Differential = Goals For minus Goals Against

The maximum for calculating goal differential in any one game is 5.

- 5.1 Final standings will be determined by the total points accumulated throughout the regular season. Points will be awarded as follows:

win = 2 points tie = 1 point loss = 0 points

- 5.2 If **two teams** are tied for a playoff position:

- a) the team that has more points in the head to head games shall receive the higher seed
- b) if the two teams are tied in points in head to head games, then the team with the greatest goal differential in the games amongst the two tied teams shall receive the highest seed.
- c) if the two teams are still tied, then the team with the greater goal differential over the entire schedule shall receive the higher seed.
- d) if the two teams are still tied, then (“Goals For” minus “Goals Against”) divided by “Goals Against” will be used. The team with the higher resulting number will receive the higher seed.

- 5.3 If **three teams** are tied for a playoff position:

- a) if one team has more points than either of the other two teams in the games amongst the tied teams, then it shall receive the highest seed and the remaining two teams would follow the tiebreaking procedures as outlined in 5.2.
- b) if the three teams are still tied, then the team with the greatest goal differential in games amongst the tied teams shall receive the highest seed and the remaining two teams would follow the tiebreaking procedures as outlined in 5.2.



Thames Valley Regional Athletics

- c) if the three teams are still tied, then the team with the greater goal differential over the entire schedule shall receive the higher seed and the remaining two teams would follow the tiebreaking procedures as outlined in 5.2.
 - d) if the three teams are still tied, then ("Goals For" minus "Goals Against") divided by "Goals Against" will be used. The team with the higher resulting number will receive the higher seed and the remaining two teams would follow the tiebreaking procedures as outlined in 5.2.
- 5.4 **If four or more teams** are tied for a playoff position:
- a) if four or more teams are tied, then the team with the greatest goal differential in games amongst the tied teams shall receive the highest seed and the remaining teams would be seeded/ranked using this method.
 - b) if four or more remaining teams are still tied, then the team with the greater goal differential over the entire schedule shall receive the higher seed and the teams would be seeded/ranked using this method.
 - c) if four or more remaining teams are still tied, then ("Goals For" minus "Goals Against") divided by "Goals Against" will be used. The team with the higher resulting number will receive the higher seed and the teams would be seeded/ranked using this method.
 - d) if any teams remain tied as a result of the seeding/ranking procedures in 5.4 (a), (b), or (c) then those ties will be broken by applying 5.2 (if two teams are tied), 5.3 (if three teams are tied) or 5.4 (if four or more teams remain tied).
- 5.5 In the event that application of the above procedures does not break the ties in 5.2, 5.3 and/or 5.4, then a coin toss amongst the remaining tied teams shall occur to determine seeding. It is expected that a coach from each team be present at the coin toss.
- 5.6 Note that no team shall be eliminated from the playoffs by a coin toss. In the event that a tie for the final playoff position cannot be broken by the procedure above, then a one game playoff will be played.
- 5.7 In the event that the season cannot be completed in its entirety, then teams will be ranked for playoff seeding according to their winning percentage over the entire schedule.
- 5.8 In circumstances not covered by the clauses in Section 5, the Girls Hockey SAC will make a decision as to the ranking of teams for the playoffs.
- 6.0 Championship Categories and Playoff Procedures and Advancement within TVRA and to WOSSAA, OFSAA**
- 6.1 League play, playoff schedules, and advancement to WOSSAA procedures which reflect the Conferences will be communicated to the Athletic Directors and coaches as soon as practical, prior to the start of each season.
- 6.2 **Specific Rules Regarding Playoff Games**
- a) Each game shall consist of 3 x 15 minute periods with total game time of 45 minutes and a flood between the 2nd and 3rd periods.
 - b) When teams are tied at the end of regulation time in all playoff games, one (1) 15 minute period of sudden death overtime period will be played, with 5 on 5 play,



Thames Valley Regional Athletics

as long as ice time is available. If the game has a curfew time, then 10 minutes before this curfew time, the overtime will end and a shoot-out will commence.

- c) A game that is tied that reaches curfew or at the completion of the overtime period, will be broken by a 3 player, simultaneous shootout. Three shooters and one alternate must be listed on the game sheet, prior to the game. Penalized players may not participate in the shootout. Substitution for an injured or penalized player using the alternate is allowed. If the game remains tied after the three shooters, then a one shooter, simultaneous sudden death shootout shall take place, using the same three shooters, in the same order.
- d) One thirty (30) second time out will be allowed per team in any playoff game.

7.0 Awards

TVDSB Central A/AA Champion (9 x 12 plaque)
TVDSB Central AAA Champion (9 x 12 plaque)
TVDSB South East Champion (9 x 12 plaque)
LDA A/AA Champion (9 x 12 plaque)
LDA AAA Champion (9 x 12 plaque)

8.0 Convenor Responsibilities

- 9.1 As outlined in the TVRA Participation Agreement 5.6 and Schedules 3 through 8.
- 9.2 Oversee all situations and issues which arise during the season which may or may not be covered in the Rules of Play.
- 9.3 Convenor Coverage
 - a) There is one (1) day of supply coverage available for convening and planning in TVDSB Central.
 - b) There are two (2) days of supply coverage available for convening and planning in TVDSB South East, presumably one (1) for the South division and one (1) for the East division.
 - c) There is one (1) day of supply coverage available for convening and planning in LDA.



Thames Valley Regional Athletics

APPENDIX I

TVRA (with reference to OSHA) Minimum Suspension List

The following are minimum suspensions that shall be imposed for infractions, which occur in any TVRA (league, tournament, exhibition or Playoff in or outside of Ontario) during the 2017-18 season.

Notice re: Clarifications

These are minimum suspensions. Additional suspensions will be imposed wherever conditions and circumstance warrant.

M = Misconduct GM = Game Misconduct **GE = Game Ejection** MP = Match Penalty GRM = Gross Misconduct Indefinite* and Indefinite** = Hearing

Misconducts & Game Misconducts	H.C. Rule	Actual TVRA Suspension
GE101 Game Ejection – Minor + Game Ejection	4.6	0 Games
GE102 Game Ejection – Minor + Game Ejection	4.2 (e)	0 Games
GM20 Disputing Call of Official	9.2 (a)	2 Games
GM21 Disputing Call with Official: Verbal Abuse of a Game Official	9.2 (b)	2 Games
GM30 Fighting		
1st Offense	6.7	5 Games
2nd Offense	6.7	Season
GM31 2nd Fight, Same stoppage of play (3rd, 4th, etc)	6.7 (h)	Season
GM32 Player(s) 3rd, 4th, 5th Player into Fight	6.7 (h)	5 Games
GM34* Leaving the Players bench or Penalty Box	9.5 (b)	3 Games
GM35 Leaving the Penalty Box to start a fight	9.5 (c)	9 Games
GM36* Coach whose player is penalized under GM33 and/or GM34	9.5 (a,b,c)	Indefinite*
GM37 Goaltender Leaves Crease to join fight	4.11 (d)	5 Games
GM38 Instigator of a fight (2min+GM)	6.7 (b)	5 Games
GM39 Aggressor of a fight (2min+GM)	6.7 (b)	5 Games
GM41.01 Kneeing (Major+Game Misconduct)	6.6	2 Games
GM41.02 Elbowing (Major+Game Misconduct)	6.6	2 Games
GM41.03 Checking from Behind (Major+Game Misc)	6.4 (a)	3 Games
GM41.04,05,06,.07 Cross Checking (Major+Game Misc)	8.2 (a,b,c,d)	2 Games
GM41.08,.09 Slashing (Major + Game Misconduct)	8.4 (a,b)	2 Games
GM41.10 Boarding (Major + Game Misconduct)	6.2	2 Games
GM41.11 Body Checking (Major + Misconduct)	6.2	2 Games
GM41.12 Charging (Major + Game Misconduct)	6.3	2 Games
GM41.13 Head Contact (Major + Game Misc)	6.5 (d)	3 Games
GM41.14 Tripping (Major + Game Misc)	7.4 (a)	2 Games
GM 42 Hair Pulling, Grab Face Mask (Major+ G Misc)	6.1 (d)	2 Games
GM 43 Roughing (Major + Game Misc)	6.7 (k)	2 Games
GM 44 Roughing Deliberate after whistle (Major+GMisc)	6.7 (l)	2 Games
GM 45,46 Holding (Major + Game Misc)	7.1 (a,b)	2 Games



Thames Valley Regional Athletics

Misconducts & Game Misconducts	H.C. Rule	Actual TVRA Suspension
GM47,48 Hooking (Major + Game Misc)	7.2 (a,b)	2 Games
GM49 Interference (Major + Game Misc)	7.3 (a)	2 Games
GM50 Interference of a Goaltender (Major + GMisc)	7.3 (b)	2 Games
GM51,52 Interference from the bench (Minor + GMisc)	7.3 (d,e)	2 Games
GM53 High Sticking (Major + Game Misc)	8.3 (a,b)	2 Games
GM54 Slewfoot Standing Still (double Min + GMisc)	7.4 (b)	2 Games
GM55 Checking from behind (Minor + Game Misc)	6.4 (a)	1 Game
GM57 Goaltender Drop Kick Puck (with injury – Major + Game Misconduct)	4.11 (f)	1 Game
GM58 Kick Shot (with injury – Major+Game Misc)	9.4	1 Game
GM62 Leaving the Bench without Clearance from the Referee (Assessed to coach if altercation results in penalties at end of game)	9.5 (i)	3 Games
GM63 Coach whose player is not identified as the First to leave the player or penalty bench During an on-ice altercation	9.5 (i)	Indefinite*
GM64 Team Official Interference/Distracton during Penalty Shot	4.9 (f)	Indefinite*
GM65 Bench Official on the ice w/o permission of Official	9.5 (f)	Indefinite*
GM70,71 Refusing to Start Play (Coach – Major + Game Misconduct)	10.14 (a,c)	Indefinite*
GM72 Refusing to leave players bench (Major+GM)	10.14 (c)	Indefinite*
GM76 Second Misconduct – Same Game	4.5 (c)	1 Game
Gross Misconducts		
GRM13 Goaltender refuse to remove mask – for ID	3.5 (b)	3 Games
GRM21 Discriminatory Slur	9.2 (f)	Indefinite**
GRM23 Travesty of the Game	4.7	Indefinite**
GRM24 Obscene Gesture	4.7	Indefinite**
GRM30 Fighting with Team Official	6.7 (i)	5 Games
GRM31 Removing Helmet and/or Chinstrap	3.6 (c)	Indefinite**
GRM82 Head Butt – Team Official (Double Minor + Gross Misconduct)	6.1 (b)	Indefinite**
GRM83 Butt End – Team Official (Double Minor + Gross Misconduct)	8.1	Indefinite**
GRM84 Spearing – Team Official (Double Minor + Gross Misconduct)	8.5	Indefinite**
Match Penalties		
MP20 Threatening an Official	9.6 (a)	Indefinite±
MP21,22 Physical Abuse of an Official	9.6 (b,c)	Indefinite±
MP40.00 Attempt to Injure	6.1	Indefinite±
MP40.01 Head Butting	6.1 (b)	Indefinite±
MP40.02 MP45 Kicking	6.1 (c)	Indefinite±
MP40.03 Grabbing Face Mask / Helmet / Chinstrap	6.1 (d)	Indefinite±
MP40.04 Hair Pulling	6.1 (d)	Indefinite±
MP40.05 Spearing	6.1 (f) 8.5	Indefinite±



Thames Valley Regional Athletics

Match Penalties	H.C. Rule	Actual TVRA Suspension
MP40.06 Butt Ending	6.1 (f) 8.1	Indefinite±
MP40.07 Boarding	6.2	Indefinite±
MP40.08 Body Checking	6.2	Indefinite±
MP40.09 Charging	6.3	Indefinite±
MP40.10 Kneeing	6.6	Indefinite±
MP40.11 Elbowing	6.6	Indefinite±
MP40.12 Spitting	9.7	Indefinite±
MP41.00 Deliberate Injury	6.1	Indefinite±
MP41.01 Head Butting	6.1 (b)	Indefinite±
MP41.02 Kicking	6.1 (c)	Indefinite±
MP41.03 Grabbing Face Mask / Helmet / Chinstrap	6.1 (d)	Indefinite±
MP41.04 Hair Pulling	6.1 (d)	Indefinite±
MP41.05 Spearing	6.1 (f) 8.5	Indefinite±
MP41.06 Butt Ending	6.1 (f) 8.1	Indefinite±
MP41.07 Boarding	6.2	Indefinite±
MP41.08 Body Checking	6.2	Indefinite±
MP41.09 Charging	6.3	Indefinite±
MP41.10 Kneeing	6.6	Indefinite±
MP41.11 Elbowing	6.6	Indefinite±
MP41.12 Spitting	9.7	Indefinite±
MP41.13 High Sticking	6.1 (f)	Indefinite±
MP41.14 Cross-Checking	6.1 (f)	Indefinite±
MP41.15 Facial Protector as Weapon	6.1 (e)	Indefinite±
MP42 High Sticking Attempt to Injure	6.1 (f)	Indefinite±
MP43 Cross-Checking Attempt to Injure	6.1 (f)	Indefinite±
MP44 Facial Protector Attempt to Injure	6.1 (e)	Indefinite±
MP45 Fighting – Ring or Tape on Hand(s)	6.7 (e)	Indefinite±
MP48 Slewfooting	7.4 (b)	Indefinite±
MP50.1 Checking from behind	6.4	Indefinite±
MP50.3 Head Contact	6.5 (d)	Indefinite±
Mp50.4 Head Contact Attempt to Injure	6.5 (e)	Indefinite±

All Indefinite*, Indefinite**, and Indefinite± Suspensions are subject pending a hearing